



PHOEBE

binary star modelling in the era of Kepler and TESS

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Go to <http://phoebe-project.org/> for more info

Or see [Jones et al. \(2020, ApJS, 247, 63\)](#)

PHOEBE2 (PHysics of Eclipsing BinariEs 2) is an open source binary star modelling code, which reproduces and fits light and radial velocity curves, spectral line profiles and astrometric orbits. The code represents a modern implementation of the Wilson-Devinney code with significant refinements, principally with the aim of providing an open, continuously-developed, robust and high-fidelity tool for the modelling of binary stars in the modern era of ultra-high precision space-based photometry.



Gobierno de Canarias



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"Una manera de hacer Europa"

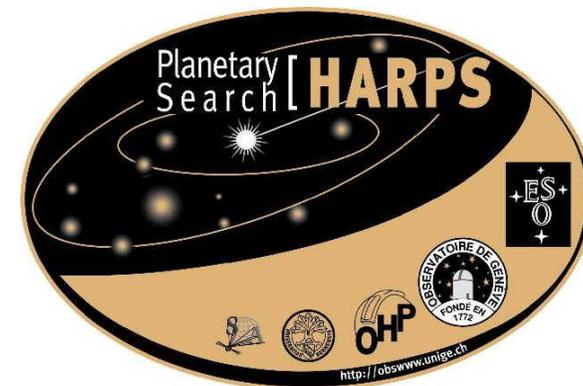


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Thanks to

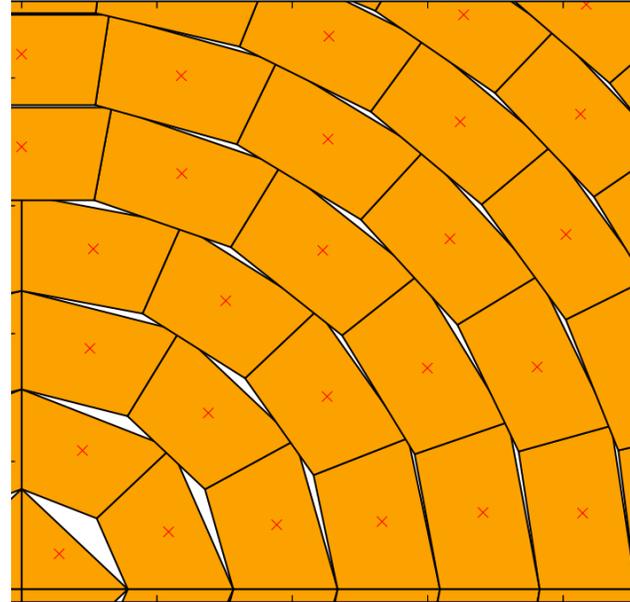
Kepler



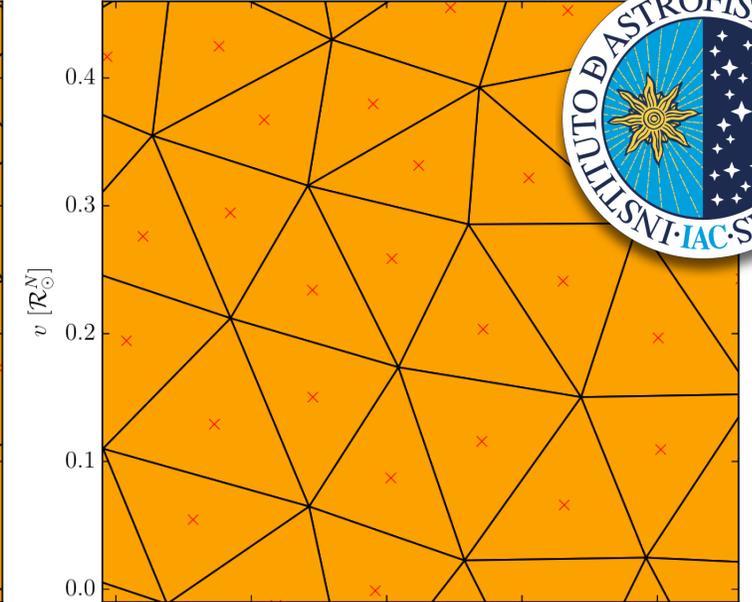
et al., high-precision photometry and radial velocities are now “standard”

More advanced modelling codes are needed to take advantage of this data!

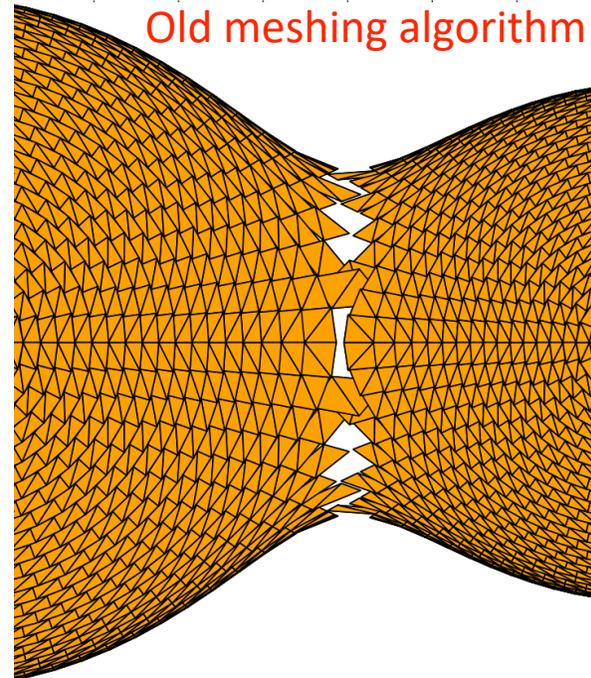
Trapezoidal meshing



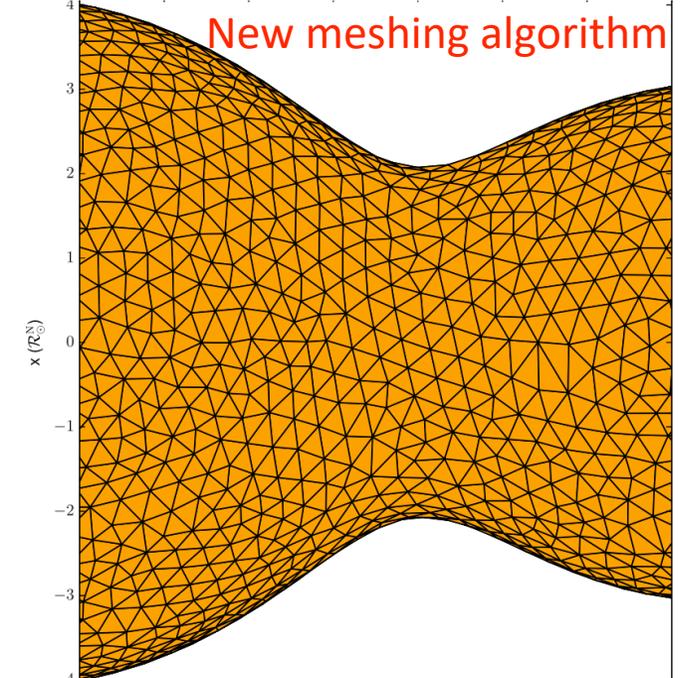
Triangulated meshing



Old meshing algorithm



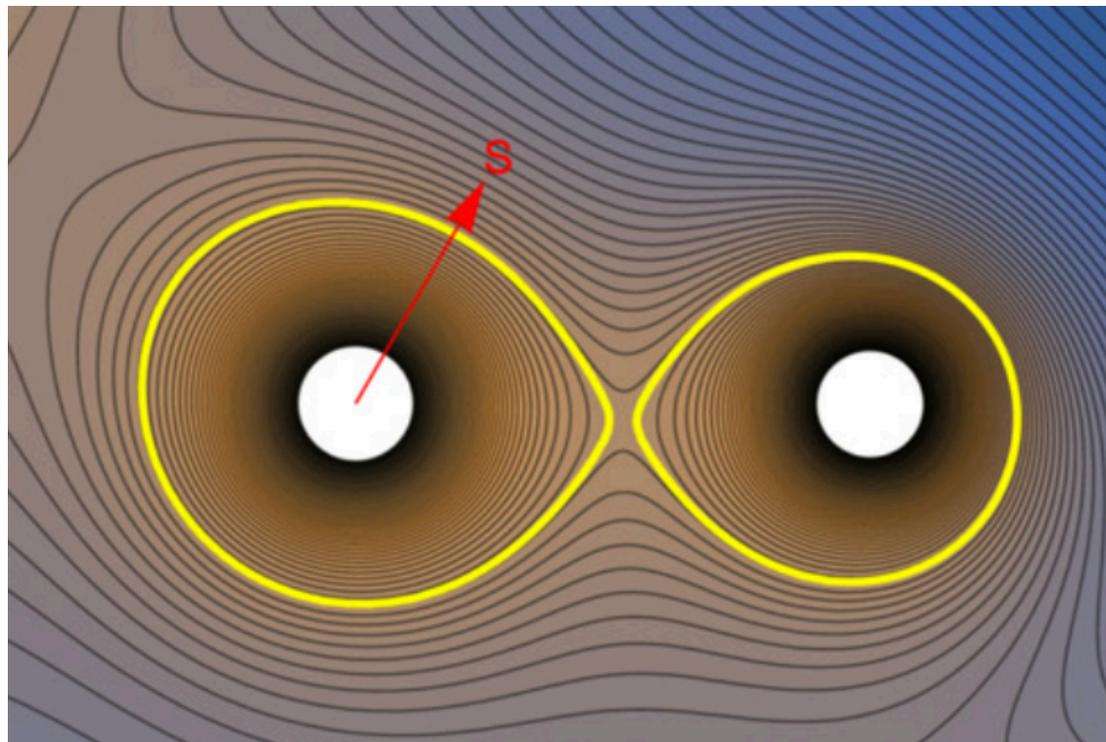
New meshing algorithm



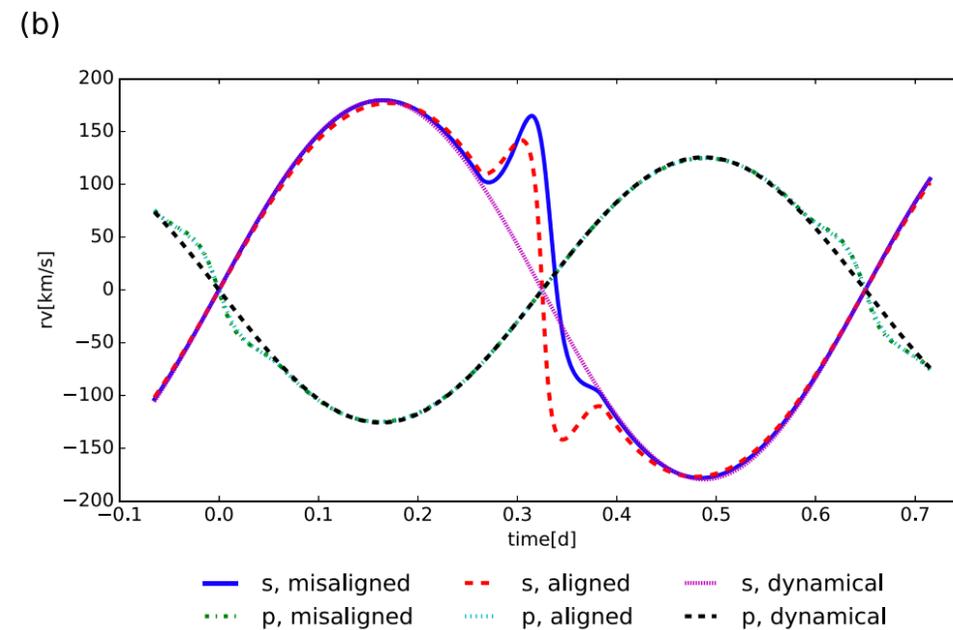
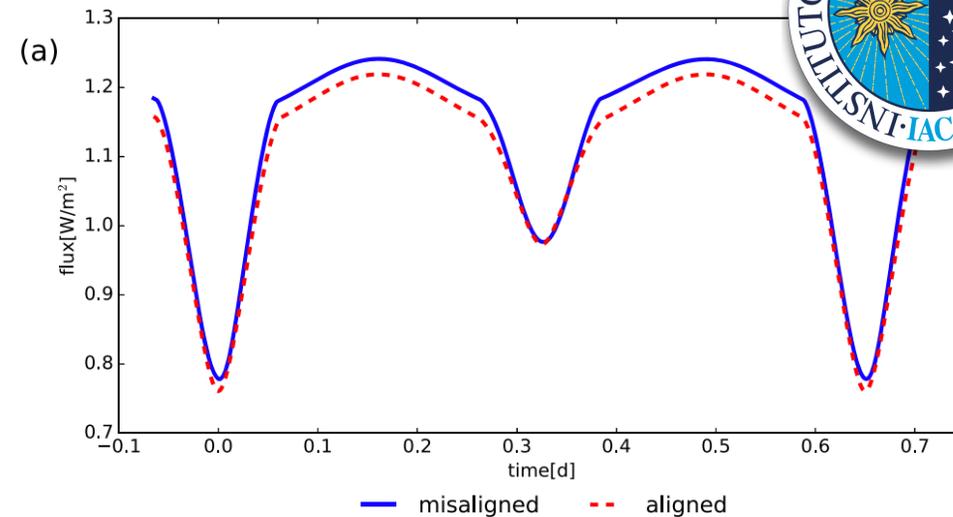


PHOEBE is continually maintained

and upgraded to include more advanced physics!



Spin-orbit misalignment [Horvat et al. \(2018, ApJS, 237, 26\)](#)





PHOEBE is:



- Delivered as an easy to install python package (can be installed via pip)
- Capable of modelling RVs, light curves, spectral line profiles, astrometric orbits...
- Easily parallelized via MPI
- Already includes lots of advanced physics with more added in every release!



Upcoming releases will include:

In-built support for fitting

Coming in Phoebe v2.3!

[Conroy et al. \(2020, ApJS, submitted\)](#)

Blended stellar atmospheres

Triples

Pulsations

